Daniel Arsham
Animal Architecture
10 Impasse Saint-Claude : 20 March - 7 May, 2010

Galerie Emmanuel Perrotin is pleased to present the solo show of Daniel Arsham entitled Animal Architecture from 20 March to 15 May 2010. Daniel Arsham’s work straddles the line between art, architecture and performance. He has worked across disciplines with Merce Cunningham, Hedi Slimane, Bob Wilson, and Jonah Bokaer. This show, entitled Animal Architecture weaves a multitude of materials and references into an intricate tableau, creating a window into Arsham’s diverse studio practice and the ideas behind his work.

Architecture is a prevalent subject throughout the artwork of Daniel Arsham: environments with eroded walls and stairs going nowhere, landscapes where nature overrides structures, and a general sense of playfulness within existing architecture. His drawings of ruins in the middle of a luxurious and dominant nature reveal his fascination for the classical painters such as Nicolas Poussin and Hubert Robert. Nevertheless, the ruins he describes are those of the modernists buildings, evoking Mies van der Rohe and Le Corbusier.

Arsham’s new series of Gouache on Mylar drawings are inspired by etchings of Gustave Doré and Albrecht Dürer, among others, with Arsham rehashing old images into new stories. The artist has said that «The type of line work found in etchings brings to mind a certain time period, though in my work time has been compressed. Through the use of imagery foreign to the period and to the place, the imagery becomes timeless. There is a post-human quality to this series.» The act of recreating the etching lines by brush is a modern approach to a classic form of image making. The drawings feature various animals: kangaroos, owls and donkeys, staring at or interacting with floating architectural forms of different shapes and sizes. The animals appear both perplexed and intrigued with these human objects and seem to be lost in contemplation. «Animals have a unique relationship with architecture because it is not built for them. When we are confronted with the animal’s ambiguous connection to a world designed for humans, we are better equipped to ask questions about our own relationships to architecture.» Arsham has said.

The series of sculptures entitled Pixel Clouds, 2010, reveals Arsham’s fascination with architecture and its relationship to nature which takes him into new territory. The artist begins with digital photographs of ruins, drastically increased, creating a tapestry of digital color pixels. The individual colors from the image are transferred into hand-painted balls, which are assembled to form clouds that inhabit the gallery space. By examining how concepts like time, nature and color are built, Arsham challenges the conventional methods of looking at the architecture.

The white marble sculpture, Hide, 2005, depicts skyscrapers in a mountainous landscape, defying the material. Two new cube sculptures will also be presented that carry Arsham’s erosion works onto autonomous forms separate from the architecture.

Following in his work with Merce Cunningham, Arsham has designed the scenography of the performance REPLICA in collaboration with choreographers Jonah Bokaer and Judith Sanchez Ruiz. The work will open the festival Avalanche at Theatre de Vanves on Tuesday 23 March 2010. Arsham will also design the scenography for this entire festival.

Daniel Arsham was born in 1980 in Cleveland Ohio, USA. He lives and works in New York and Miami, USA.

Solo Exhibitions:
Set design for Merce Cunningham Dance Company’s Paris Performances, France; Miami Art Museum, Miami, USA; «The Undoing», Galerie Emmanuel Perrotin, Miami; Galerie Emmanuel Perrotin, Paris; Galerie Ron Mandos, Amsterdam, Netherlands; Gertrude Street, Melbourne, Australia; «Merce Cunningham: Dancing on the Cutting Edge Part IV», MOCA at Goldstein Warehouse, Miami, FL; «eyeSpace», a collaboration with Merce Cunningham, The Miami Performing Arts Center, FL; Frieze Art Fair, London, UK; Galerie Ron Mandos, Antwerp, Belgium.

Group exhibitions: Southeast Center for Contemporary Art (SECCA), Winston Salem, North Carolina, USA; FIAC, Paris; Galerie Jeanroch Dard, Paris; Carré d’art de Nîmes, France; IWM in «Frontiers of Time»-curated by Bob Wilson, Valencia, Spain; New Museum, New York City; Mills College Art Museum, Oakland, CA, USA; Guild and Greyshkul, New York City; Alejandro von Hartz Gallery, Miami; 2nd Athens Biennale, Athens, Greece; The Fireplace project, East Hampton, USA; The Wolfsonian-FL, Miami Beach, USA; Yale School for Architecture Gallery, New Haven, USA; The Aldrich Museum, Ridgefield, USA; The Museum Of Glass, Seattle, USA; Miami Art Museum, Miami, USA; P.S.1 Museum of Contemporary Art, Long Island, New York, USA; Julia Friedman Gallery, New York, USA; The Wolfsonian Museum, Miami, USA; Placemaker, Miami, USA; The Museum of Contemporary Art, Miami, USA; Guild and Greyshkul, New York, USA; Locust Projects, Miami, USA; M&M Proyectos, San Juan, Puerto Rico; Placemaker, Miami, USA; Rocket Projects, Miami, USA; Fredric Snitzer Gallery, Miami, USA; The House, Miami, USA; Fredric Snitzer Gallery, Coral Gables, USA; Barbara Gillman Gallery, Miami, USA; Wooster Projects, New York, USA; The Museum of Contemporary Art, Miami, USA; Art in General, New York, USA.

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